

Jagged Array In C

DOT NET PROGRAMMING USING C#(as per NEP Syllabus)

You have found the correct book if you wish to take programming seriously. In fact! According to the NEP syllabus, you can start programming in C# with the help of this book. Your extended path to learning the C# programming language and DOT NET development tools will begin with a flying start. The principles and ideas of C# programming are covered in this book. Even if you are not interested in learning C#, you should still read this book. The information we will impart here will remain with you regardless of the language you choose to use since this book teaches you how to think like a programmer. You will learn how to create programs that solve real-world issues, develop the ability to create (and use) procedures, and work with a variety of programming constraints.

Advancements, Applications, and Foundations of C++

Many undergraduate students in computer science, engineering, and related disciplines struggle to master the complexities of the C++ programming language. Existing textbooks often need more depth and breadth to provide a comprehensive understanding, leaving students with fragmented knowledge and hindering their ability to tackle real-world programming challenges effectively. Advancements, Applications, and Foundations of C++ is a compelling solution to this problem, offering a comprehensive and accessible approach to learning C++. With eight carefully structured chapters covering fundamental and advanced topics, the book provides a scaffolded learning experience that guides students from basic concepts to more complex programming techniques. This book's target audience includes undergraduate students, professionals seeking to improve their programming skills, and educators teaching programming courses. By offering a thorough and well-rounded education in C++, this textbook aims to empower students to succeed in their programming endeavors and contribute meaningfully to the field.

Die C#-Programmiersprache

The practicing programmer's DEITEL® guide to C# and the powerful Microsoft .NET Framework Written for programmers with a background in C++, Java, or other high-level languages, this book applies the Deitel signature live-code approach to teaching programming and explores Microsoft's C# language and the new .NET 2.0 in depth. The book is updated for Visual Studio® 2005 and C# 2.0, and presents C# concepts in the context of fully tested programs, complete with syntax shading, detailed line-by-line code descriptions, and program outputs. The book features 200+ C# applications with 16,000+ lines of proven C# code, as well as 300+ programming tips that will help you build robust applications. Start with a concise introduction to C# fundamentals using an early classes and objects approach, then rapidly move on to more advanced topics, including multithreading, XML, ADO.NET 2.0, ASP.NET 2.0, Web services, network programming, and .NET remoting. Along the way you will enjoy the Deitels' classic treatment of object-oriented programming and a new, OOD/UML™ ATM case study, including a complete C# implementation. When you are finished, you will have everything you need to build next-generation Windows applications, Web applications, and Web services. Dr. Harvey M. Deitel and Paul J. Deitel are the founders of Deitel & Associates, Inc., the internationally recognized programming languages content-creation and corporate-training organization. Together with their colleagues at Deitel & Associates, Inc., they have written many international best-selling programming languages textbooks that millions of people worldwide have used to master C, C++, Java™, C#, XML, Visual Basic®, Perl, Python, and Internet and Web programming. The DEITEL® Developer Series is designed for practicing programmers. The series presents focused treatments of emerging technologies, including .NET, J2EE, Web services, and more. Practical, Example-Rich Coverage Of: C# 2.0,

.NET 2.0, FCL ASP.NET 2.0, Web Forms and Controls Database, SQL, and ADO.NET 2.0 Networking and .NET Remoting XML, Web Services Generics, Collections GUI/Windows® Forms OOP: Classes, Inheritance, and Polymorphism OOD/UML™ ATM Case Study Graphics and Multimedia Multithreading Exception Handling And more... VISIT WWW.DEITEL.COM Download code examples To receive updates on this book, subscribe to the free DEITEL® BUZZ ONLINE e-mail newsletter at www.deitel.com/newsletter/subscribe.html Read archived Issues of the DEITEL® BUZZ ONLINE Get corporate training information

C# for Programmers

Umfassende Darstellung der Programmierpraxis im .NET-Framework 3.5 inklusive fortgeschrittener Techniken wie LINQ, WPF oder Multithreading.

Visual C# 2008

Features how to write .NET applications using C++, and how to mix unmanaged and managed C++ code in the same application Details when and why to use unmanaged code in .NET developments Includes code samples with detailed explanations in every chapter The Essential Guide to Managed Extensions for C++ is a comprehensive guide for programmers writing code in Managed Extensions for C++ (MC++). The information in this book comes straight from the horse's mouth—both authors have been key members of the Visual C++ .NET compiler development team and have spent most of their time implementing the language and educating others about managed C++. The book is divided into two parts. Part One covers the basics of MC++. It starts with an introduction to MC++, and gives a brief overview of the .NET Framework. Next, it delves directly into the various features of MC++, including managed classes, interfaces, value types, properties, enumerations, pointers, arrays, operators, delegates, attributes, events, and exceptions. Part Two of the book is devoted to the transition between the managed and unmanaged worlds. It starts with a general introduction to interoperability between managed and unmanaged code. The following chapters describe the Platform Invoke service, interoperability between COM and .NET, and various data marshaling techniques. The last chapter of Part Two shows how MC++ can be used to write interoperability layers over existing components with minimal overhead.

Essential Guide to Managed Extensions for C++

What is this book about? C# is designed to work with .NET to provide a new framework for programming on the Windows platform. This comprehensive reference prepares you to program in C#, while at the same time providing the necessary background in how the .NET architecture works. In this all-new third edition, you'll be introduced to the fundamentals of C# and find updated coverage of application deployment and globalization. You'll gain a working knowledge of the language and be able to apply it in the .NET environment, build Windows forms, access databases with ADO.NET, write components for ASP.NET, take advantage of .NET support for working with COM and COM+, and much more. Professional C#, 3rd Edition, is the complete C# resource for developers, packed with code and examples that have been updated for the latest release — the .NET Framework 1.1 and Visual Studio .NET 2003. What does this book cover? Here is just a few of the things you'll discover in this book: How to program in the object-oriented C# language Methods for manipulating XML using C# Integration with COM, COM+, and Active Directory How to write Windows applications and Windows services Distributed applications with .NET Remoting An understanding of .NET Assemblies How to generate graphics with C# Ways to control .NET security, and much more Who is this book for? This book is for experienced developers who are already familiar with C++, Visual Basic, or J++. No prior knowledge of C# is required.

Professional C#

A practical guide to learning data structures simply and easily About This Book This book is a very practical,

friendly, and useful guide that will help you analyze problems and choose the right data structures for your solution. Learn to recognize data patterns for determining which structures apply to a given problem. Explore the unique rules or \"gotchas\" that will help you become an excellent programmer. Who This Book Is For If you're self-taught programmers in any language who wants to gain a solid understanding of data structures and how to use them to solve real-world problems in your day-to-day development work, then this book is for you. What You Will Learn A rapid overview of data types, applications for each type, best practices and high-level variations between platforms. Review the most common data structures and build working examples in the languages used for mobile platform software development. Understand advanced data structure concepts such as generic collections, searching and sorting algorithms, and recursion. Learn to use Stacks (LIFO) and queues (FIFO) in your daily application. Add/remove objects and nest arrays and dictionaries within another dictionary and understand why such architecture is often preferred or necessary. Get acquainted with the tree structures such as heap, binary, and graphs, apply them to work. Unleash the power of different sorting techniques such as bubble sort, quick sort, merge sort, insertion sort, and radix sort. Perform searching operations on arrays, heaps, graphs, and binary trees in different languages. In Detail If you want to learn different data structures and their real-world applications quickly through practical examples, then *Everyday Data Structures* is for you. This book can introduce you to new data structures and their potential applications through examples in languages common to mobile software development on the most popular platforms. The examples are presented with real-world concepts using language that everyone will understand. This book is logically divided into two parts; the first one covers the basic data structures that are built into most languages such as Objective-C, C#, Java, and Swift. It will cover detailed analysis of the common data structures such as arrays, lists, stacks, Queues, and heaps, typical applications, and specific concerns for each language. Each chapter will provide in-depth examples in several popular languages based on real-world applications. The second part will cover more advanced data structures such as generic collections, sorting, searching, and recursion and ways to use those structures in everyday applications. Style and approach This is a practical, result-focused guide, which is easy to follow, but also fast-paced and really satisfying with full of examples.

Everyday Data Structures

C# 2010 offers powerful new features, and this book is the fastest path to mastering them—and the rest of C#—for both experienced C# programmers moving to C# 2010 and programmers moving to C# from another object-oriented language. Many books introduce C#, but very few also explain how to use it optimally with the .NET Common Language Runtime (CLR). This book teaches both core C# language concepts and how to wisely employ C# idioms and object-oriented design patterns to exploit the power of C# and the CLR. This book is both a rapid tutorial and a permanent reference. You'll quickly master C# syntax while learning how the CLR simplifies many programming tasks. You'll also learn best practices that ensure your code will be efficient, reusable, and robust. Why spend months or years discovering the best ways to design and code C# when this book will show you how to do things the right way from the start? Comprehensively and concisely explains both C# 2008 and C# 2010 features. Focuses on the language itself and on how to use C# 2010 proficiently for all .NET application development. Concentrates on how C# features work and how to best use them for robust, high-performance code.

Accelerated C# 2010

Latest advancements, attractive remuneration packages, and liberal work-stations are some of the features which are captivating students towards the ever-booming IT sector. Because of its popularity and demand, the competition to get into the sector has become equally tougher for the students (new entrants). Keeping this aspect in view, the book is designed as a perfect guide for the students who want to get into the field of IT. Serving a self-help book for the graduates and students appearing for their placement tests and interviews in the final year, this book helps the students to brush-up the basic concepts of computer science and IT. It also focuses on grooming skills (like what to do and what not to do on the Interview day), writing resume, and how to answer HR questions. Testimonials by the industry experts are incorporated to get students

acquainted with the company processes and work culture. Key features • Contains over 1200 MCQs for practice. • Questions are taken from the interviews/tests conducted by top IT companies of India and abroad like CSC, IBM, Infosys, Dell, HCL, Wipro, Virtusa, Aon Hewitt, Convergys, and so on • Answers to the MCQs are provided with their detailed explanations • All IT processes are covered in detail

TECHNICAL APTITUDE FOR INTERVIEWS

• Best Selling Book in English Edition for DSSSB TGT Computer Science Exam (Concerned Subject) with objective-type questions as per the latest syllabus given by the Delhi Subordinate Services Selection Board (DSSSB). • Compare your performance with other students using Smart Answer Sheets in EduGorilla's DSSSB TGT Computer Science Exam Practice Kit. • DSSSB TGT Computer Science Exam Preparation Kit comes with 12 Practice Tests with the best quality content. • Increase your chances of selection by 16X. • DSSSB TGT Computer Science Exam Prep Kit comes with well-structured and 100% detailed solutions for all the questions. • Clear exam with good grades using thoroughly Researched Content by experts.

DSSSB TGT Computer Science Exam Prep Book (English Edition) : Trained Graduate Teacher (Concerned Subject - Section B) - 12 Practice Tests

IT industry offers lucrative job opportunities not only for the IT graduates but also for all those non-IT background students who thrive to build their career in this field. This book, now in its second edition, apprises the reader with every minute detail of the IT concepts and serves as a self-help guide for the graduates and students appearing for their placement tests and interviews in the final year. The book begins with the details of recruitment process and focuses on tackling difficult HR interview questions, resume building tips and provides sample resume which will equip the students for the interviews and hone their overall personality. The testimonials by the industry experts and academicians succinctly tell about the expectations of industry employers from the new recruits. The text in the middle chapters elaborates the programming concepts of C, C++ and Java as well as the concepts related to database, software engineering, operating systems, networking and DOT NET in great detail. The last chapter of the book presents a number of topics relating to general computer science aptitude. NEW TO THE SECOND EDITION • Numerous sections and examples have been included in chapters on OOP Concepts—Classes and Objects, Inheritance in C++, Polymorphism, Exception Handling and Templates in C++ and Operating System Concepts. • Completely revamped text in the chapter on Database Concepts. • Several MCQs from the latest interviews have now been incorporated into the respective chapters. • Five sample test papers with solutions are provided for practice. KEY FEATURES • Includes questions gathered from the interviews conducted by companies such as Virtusa, TCS, IBM, DELL, HCL, Aon Hewitt, Convergys, CSC and Wipro. • Serves as a complete guide containing basic programming concepts helpful for non-IT background students as well. REVIEWER'S COMMENT It was a dream come true for me when I got placed in CISCO SYSTEMS with a package of 10.7 lakhs. I am immensely thankful to Ela Kashyap for writing such an amazing book. It has all the requisite information required to crack any interview, as it succinctly covers all the important topics one needs to know for IT interviews. The book has helped me to crack five rounds of interview. So, I would like to recommend this book to all the engineering students.

Technical Aptitude For Interviews: Computer Science And It

If you're new to C#, this popular book is the ideal way to get started. Completely revised for the latest version of the language, Learning C# 3.0 starts with the fundamentals and takes you through intermediate and advanced C# features -- including generics, interfaces, delegates, lambda expressions, and LINQ. You'll also learn how to build Windows applications and handle data with C#. No previous programming experience is required -- in fact, if you've never written a line of code in your life, bestselling authors Jesse Liberty and Brian MacDonald will show you how it's done. Each chapter offers a self-contained lesson to help you master key concepts, with plenty of annotated examples, illustrations, and a concise summary. With this book, you will: Learn how to program as you learn C# Grasp the principles of object-oriented programming

through C# Discover how to use the latest features in C# 3.0 and the .NET 3.5 Framework--including LINQ and the Windows Presentation Foundation (WPF) Create Windows applications and data-driven applications You'll also find a unique Test Your Knowledge section in each chapter, with practical exercises and review quizzes, so you can practice new skills and test your understanding. If you're ready to dive into C# and .NET programming, this book is a great way to quickly get up to speed.

Learning C# 3.0

This text allows Java programmers to quickly begin using C# and the .NET Framework, through a meticulous comparison of Java and C#.

NET for Java Developers Migrating to C#

Intermediate to advanced technique coverage, updated for C# 2012 and .NET 4.5 This guide is geared towards experienced programmers looking to update and enhance their skills in writing Windows applications, web apps, and Metro apps with C# and .NET 4.5. Packed with information about intermediate and advanced features, this book includes everything professional developers need to know about C# and putting it to work. Covers challenging .NET features including Language Integrated Query (LINQ), LINQ to SQL, LINQ to XML, WCF, WPF, Workflow, and Generics Puts the new Async keyword to work and features refreshers on .NET architecture, objects, types, inheritance, arrays, operators, casts, delegates, events, strings, regular expressions, collections, and memory management Explores new options and interfaces presented by Windows 8 development, WinRT, and Metro style apps Includes traditional Windows forms programming, ASP.NET web programming with C#, and working in Visual Studio 2012 with C# Professional C# 2012 and .NET 4.5 is a comprehensive guide for experienced programmers wanting to maximize these technologies.

Professional C# 2012 and .NET 4.5

A Tester's Guide to .NET Programming focuses solely on applied programming techniques for testers. You will learn how to write simple automated tests, enabling you to test tools and utilities. You will also learn about the important concepts driving modern programming today, like multitier applications and object-oriented programming. More businesses are adopting .NET technologies, and this book will equip you to assess software robustness and performance. Whether you're an experienced programmer who's unfamiliar with testing concepts, or you're an experienced tester versed in VB .NET and C#, the included real-world tips and example code will help you start your projects. Also included are review questions and hands-on exercises to help you retain knowledge. Additionally, the book features examples and quick language tutorials for both C# and VB .NET.

A Tester's Guide to .NET Programming

- Best Selling Book for TCS Ninja Exam with objective-type questions as per the latest syllabus given by the Tata Consultancy Services (TCS).
- TCS Ninja Exam Preparation Kit comes with 22 Tests (10 Full-length Mock Tests + 12 Sectional Tests) with the best quality content.
- Increase your chances of selection by 16X.
- TCS Ninja Exam Prep Kit comes with well-structured and 100% detailed solutions for all the questions.
- Clear exam with good grades using thoroughly Researched Content by experts.

TCS Ninja Preparation Book 2024 - 10 Full Length Mock Tests and 12 Sectional Tests (1100 Solved Objective Questions) with Free Access to Online Tests

"Building e-commerce Sites\" describes the steps a developer takes to plan, develop and deploy an actual robust, scalable e-commerce application using the Microsoft Visual Studio .NET. There are detailed

descriptions of design choices a developer makes and implementation details.

Building E-commerce Sites with the .NET Framework

Unlock the power of C++, a cornerstone language in software development, with this comprehensive guide. Whether you're starting your programming journey or looking to solidify your understanding, this book provides a thorough exploration of C++ from foundational concepts to modern features. Begin by setting up your development environment and writing your first program. Master the essentials, including variables, data types, memory management, operators, and controlling program flow with conditional statements and loops. Learn to build modular and reusable code with functions, exploring parameter passing techniques like pass-by-value. Understand how to handle collections of data effectively using arrays and gain crucial insights into the power and pitfalls of pointers. Dive into Object-Oriented Programming (OOP) concepts. Discover how to define classes and objects, encapsulating data and behavior. Explore the mechanisms of inheritance and polymorphism to create flexible and extensible applications. Master constructors and destructors for effective object lifecycle management. Navigate the Standard Template Library (STL), harnessing the power of containers like vectors, deques, lists, sets, and maps, along with generic algorithms for efficient data manipulation. Learn to interact with files for persistent data storage using C++ streams. Finally, get acquainted with modern C++ features like auto type deduction, range-based for loops, smart pointers for automatic resource management (RAII), lambda expressions, and move semantics, which enhance code safety, readability, and performance. This book equips you with the knowledge and skills to write robust, efficient, and modern C++ code.

Learn C++

Learn the basics of most favored dynamic language for application development Key features Major reorganisation of chapters with a view to improve comprehension of concepts involved Comprehensive coverage of all the concepts of Core Java Simple language, crystal clear approach, user friendly book Concepts are duly supported by several examples and self explanatory analogies. DescriptionJava Language is very popularly used for creating applications for PC, Laptop, Tablet, Web and Mobile world Learning a language that can work on so many different platforms can be a challenge. This is where you would find this book immediately useful. It follows simple and easy narration style. It doesn't assume any programming background. It begins with the basics and steadily builds the pace so that the reader finds it easy to handle complex topics towards the end. Each chapter has been designed to create a deep and lasting impression on reader's mind. Object Oriented Programming has been covered in detail to give a strong foundation for Java Programming. Well thought out and fully working example programs and carefully crafted exercises of this book, cover every aspect of Java programming. What will you learn Data types & Control Instructions Classes & Objects Arrays & Strings Inheritance & Polymorphism Interfaces, Packages Exception Handling, Effective IO Multithreading & Synchronization Generics, Collection classes, GUI Using Swing Database Connectivity Using JDBC Who this book is forThis book will prove to be a "must have" for beginners as well as experienced professionals as it is a stepping stone for learning Java technology. Table of contents1. An Overview of Java 2. Getting Started 3. Java Data Types and Instructions 4. Decision Control Instruction 5. Loop Control Instruction6. Case Control Instruction7. Functions8. Advanced Features of Functions9. Introduction to OOP10. Classes and Objects11. Arrays12. Strings and Enums13. Inheritance14. Polymorphism15. Exception Handling16. Effective Input/ Output17. Multithreading In Java18. Generics19. Collection Classes20. User Interfaces21. JDBC22. Index About the authorYashavant Kanetkar Through his books and Quest Video Courses on C, C++, Java, Python, Data Structures, .NET, IoT, etc. Yashavant Kanetkar has created, molded and groomed lacs of IT careers in the last three decades. Yashavant's books and Quest videos have made a significant contribution in creating top-notch IT manpower in India and abroad. Yashavant's books are globally recognized and millions of students/professionals have benefitted from them. Yashavant's books have been translated into Hindi, Gujarati, Japanese, Korean and Chinese languages. Many of his books are published in India, USA, Japan, Singapore, Korea and China. Yashavant is a much sought after speaker in the IT field and has conducted seminars/workshops at TedEx, IITs, IIITs,

NITs and global software companies. Yashavant has been honored with the prestigious Distinguished Alumnus Award by IIT Kanpur for his entrepreneurial, professional and academic excellence. This award was given to top 50 alumni of IIT Kanpur who have made a significant contribution towards their profession and betterment of society in the last 50 years. In recognition of his immense contribution to IT education in India, he has been awarded the Best .NET Technical Contributor and Most Valuable Professional awards by Microsoft for 5 successive years. Yashavant holds a BE from VJTI Mumbai and M.Tech. from IIT Kanpur. Yashavant's current affiliations include being a Director of KICIT Pvt Ltd. And KSET Pvt Ltd. His LinkedIn profile: [linkedin.com/in/yashavant-kanetkar-9775255](https://www.linkedin.com/in/yashavant-kanetkar-9775255)

Let us Java

Ace technical interviews with smart preparation Programming Interviews Exposed is the programmer's ideal first choice for technical interview preparation. Updated to reflect changing techniques and trends, this new fourth edition provides insider guidance on the unique interview process that today's programmers face. Online coding contests are being used to screen candidate pools of thousands, take-home projects have become commonplace, and employers are even evaluating a candidate's public code repositories at GitHub—and with competition becoming increasingly fierce, programmers need to shape themselves into the ideal candidate well in advance of the interview. This book doesn't just give you a collection of questions and answers, it walks you through the process of coming up with the solution so you learn the skills and techniques to shine on whatever problems you're given. This edition combines a thoroughly revised basis in classic questions involving fundamental data structures and algorithms with problems and step-by-step procedures for new topics including probability, data science, statistics, and machine learning which will help you fully prepare for whatever comes your way. Learn what the interviewer needs to hear to move you forward in the process Adopt an effective approach to phone screens with non-technical recruiters Examine common interview problems and tests with expert explanations Be ready to demonstrate your skills verbally, in contests, on GitHub, and more Technical jobs require the skillset, but you won't get hired unless you are able to effectively and efficiently demonstrate that skillset under pressure, in competition with hundreds of others with the same background. Programming Interviews Exposed teaches you the interview skills you need to stand out as the best applicant to help you get the job you want.

Programming Interviews Exposed

Java Programmers, Prepare for Microsoft's .NET initiative while enhancing your repertoire and marketability with C# for Java Programmers! C# for Java Programmers will prepare readers for the .NET framework by building on what they already know about object-oriented languages and give them the means to maintain their flexibility and effectiveness in an un-certain marketplace. This book will compare and contrast the advantages and disadvantages of both Java and C# to allow programmers to make their own decisions regarding what each language is best used for. Whatever your feelings are about Microsoft and its .NET initiative, there can be no denying that C# is here to stay. The C# language, a close cousin to Java, is a new object-oriented programming language (OOPL) designed to work within the .NET framework. It improves upon many of the vague or ill-defined areas of C++ that frequently lead programmers into trouble. C# is a strongly-typed, object-oriented language designed to give the optimum blend of simplicity, expressiveness, and performance. - Written specifically for Java programmers. C# for Java Programmers is not an introductory guide to C#, but builds on what Java programmers already know about object-oriented languages to give them an efficient means for making in-roads to the .NET framework. - Compare and Contrast. This book will compare and contrast many of the advantages and drawbacks of Java and C# to allow programmers to make informed, intelligent decisions based on the unique uses of each language.

C# For Java Programmers

Preparing readers to program in C#, this authoritative guide provides the necessary background information on how the .NET architecture works Begins with a tutorial on C# 2005 and the .NET 3.0 Framework, then

moves through the vast .NET class library, showing how C# can be used to solve various tasks Includes coverage of the new .NET 3.0 Framework, Generics, ObjectSpaces, .NET 3.0 in SQL Server, ASP.NET 3.0, Windows Communication Foundation, Windows Workflow Foundation, Windows Presentation Foundation, arrays, system transactions, tracing, and event logging Additional coverage includes such topics as writing Windows applications and Windows services, writing Web pages and Web services with ASP.NET 3.0, manipulating XML using C# 2005, and generating graphics using C# 2005

Professional C# 2005 with .NET 3.0

Standards, while being definitive, do not usually serve as the best reference to the use of a programming language. Books on languages usually are able to explain usage better, but lack the definitive precision of a standard. Annotated C# Standard combines the two; it is the standard with added explanatory material. Written by members of the standards committee Annotates the standard with practical implementation advice The definitive reference to the C# International Standard

Annotated C# Standard

Pro Visual C++/CLI and the .NET 3.5 Platform is about writing .NET applications using C++/CLI. While readers are learning the ins and outs of .NET application development, they will also be learning the syntax of C++, both old and new to .NET. Readers will also gain a good understanding of the .NET architecture. This is truly a .NET book applying C++ as its development language—not another C++ syntax book that happens to cover .NET.

Pro Visual C++/CLI and the .NET 3.5 Platform

C# is undeniably one of the most versatile programming languages available to engineers today. With this comprehensive guide, you'll learn just how powerful the combination of C# and .NET can be. Author Ian Griffiths guides you through C# 12.0 and .NET 8 fundamentals and techniques for building cloud, web, and desktop applications. Designed for experienced programmers, this book provides many code examples to help you work with the nuts and bolts of C#, such as generics, LINQ, and asynchronous programming features. You'll get up to speed on .NET 8 and the latest C# 11.0 and 12.0 additions, including generic math, new polymorphism options, enhanced pattern matching, and new features designed to improve productivity. This book helps you: Understand how .NET has changed in recent releases and learn what it means for application development Select the appropriate C# language features for any task Learn when to use the new features and when to stick with older ones Examine the range of functionality in .NET's class libraries Apply these class libraries to practical programming tasks Explore numerous small additions to .NET that improve expressiveness

Programming C# 12

C# is a modern, object-oriented language that enables programmers to quickly build a wide range of applications for the new Microsoft .NET platform, which provides tools and services that fully exploit both computing and communications. Learning to Program the Object-Oriented Way with C# presents an introductory guide to this hot topic. The authors use a practice-based approach supported by lots of examples of increasing complexity and frequent graded exercises, which are available online. -Introduces an approach to learning programming based on the use of object orientation from day one. -Includes many worked examples, the code and solution to which are available online. -The book is being technically reviewed and approved by Microsoft. -One of the first introductory textbooks on C# and object orientation - based on the final release version at the beginning of 2002. -Suitable for courses in introductory programming.

MSDN Magazine

This book explains how to write .NET 2.0 applications and services. It provides you with a clean slate, erasing the need for developing the COM, DCOM, COM+, or ActiveX components that used to be a necessity. Instead, you'll learn how to write .NET applications using C++/CLI. This book is based on its highly successful predecessor, and bridges the gap between classic C++ and C++/CLI. Furthermore, this edition is based on the newest version of Visual Studio .NET (2005) and .NET 2.0. All topic areas include specific code examples. By the end of the book, you will be proficient in developing .NET applications and services for both the Windows desktop and the Web.

Learning to Program the Object-oriented Way with C#

This book includes the refereed Selected Papers of the 20th International Conference on Computer-Aided Architectural Design. INTERCONNECTIONS: Co-computing Beyond Boundaries, CAAD Futures 2023, held in Delft, The Netherlands, in July 5–7, 2023. The 43 full papers included in this book were carefully reviewed and selected from 144 submissions. They were organized in topical sections as follows: algorithmic architectural design; AI-powered architectural ideation; performance-based design, urban models and analysis; urban design; digital design, materials and fabrication; spatial information, data and semantics; building data analysis, visualisation, interaction; and building massing and layouts.

Pro Visual C++/CLI and the .NET 2.0 Platform

This book constitutes the proceedings of the 17th Brazilian Symposium on Programming Languages, SBLP 2013, held in Brasília, Brazil, in September/October 2013. The 10 full and 2 keynote talks were carefully reviewed and selected from 31 submissions. The papers are organized in topical sections on program generation and transformation, including domain-specific languages and model-driven development in the context of programming languages, programming paradigms and styles, including functional, object-oriented, aspect-oriented, scripting languages, real-time, service-oriented, multithreaded, parallel, and distributed programming, formal semantics and theoretical foundations, including denotational, operational, algebraic and categorical, program analysis and verification, including type systems, static analysis and abstract interpretation, and programming language design and implementation, including new programming models, programming language environments, compilation and interpretation techniques.

Computer-Aided Architectural Design. INTERCONNECTIONS: Co-computing Beyond Boundaries

If you're simply curious about what .NET offers, this book provides a strong overview of the .NET Framework and the C# and Visual Basic .NET languages, helping you to assess these new technologies through the lens of Visual FoxPro. If you're already "sold" and are ready to learn specifics about how to use .NET in your software development projects, this book provides plenty of "how to"

Programming Languages

What is this book about? ASP.NET 1.0 is the final release of Microsoft's Active Server Pages (ASP). It is a powerful server-based technology designed to create dynamic, interactive, HTML pages for web sites and corporate intranets. ASP.NET is a core element of Microsoft's exciting .NET vision, building on the strengths of the .NET Framework to provide many new features not seen in previous versions of ASP. This book, entirely revised and updated for the final release, will provide you with a step-by-step introduction to ASP.NET using C#, with plenty of worked examples to help you to gain a deep understanding of what ASP.NET is all about, and how you can harness it to build powerful web applications. What does this book cover? In this book, you will learn how to Create basic ASP.NET pages with C# Understand the concepts of Object Oriented Programming Work with data and XML Debug and handling errors in your code Use

ASP.NET Server Controls Create user controls and components Explore the world of Web services Optimize performance Secure your application By the end of this book you will be able to understand, adapt, maintain and secure ASP.NET web sites with ease. Who is this book for? This book is aimed at relatively inexperienced web builders who are looking to enrich their sites with dynamically-generated content, and want to learn how to start building web applications using ASP.NET. Developers who have a little experience with previous versions of ASP (and are looking to move over to ASP.NET), may also find this book helpful in getting a simple grasp on what ASP.NET is, what it does, and how it can be used. Experience of basic HTML is required, but previous experience of ASP is not essential. We'll be teaching the basics of C# in this book, so prior experience with the language is not required.

NET for Visual FoxPro Developers

This book is a comprehensive guide to mastering the C# 13 programming language and the .NET 9 SDK, providing a thorough learning experience for both beginners and experienced developers. With 31 detailed chapters, 30 online knowledge quizzes, and access to downloadable project code, this guide is structured to support your journey from basic concepts to advanced programming techniques, all within the Visual Studio Code environment. We will start by introducing the foundational components of the C# ecosystem, providing an overview of the Common Language Infrastructure (CLI), the Common Intermediate Language (CIL), and the Virtual Execution System (VES). These initial sections will offer a deeper understanding of the platform's architecture. Following that, we will provide step-by-step instructions for installing and using the Visual Studio Code environment. As you advance, you will learn about the foundational principles of the C# language. This will include exploring topics such as variables, constants, operators, flow control, and loops. These basic concepts will then be expanded to cover object-oriented programming (OOP), with an emphasis on inheritance, abstract classes, interfaces, and structures. Beyond the basics, this book advances into more specialized areas, including string manipulation, working with arrays and collections, handling exceptions, and implementing asynchronous programming techniques. These sections are designed to deepen your understanding and equip you with the skills necessary to build more sophisticated apps. Whether you are new to programming or seeking to refine your skills, C# 13 Programming Essentials - .NET 9 Edition offers the knowledge and practical guidance you need to succeed in C# development.

Beginning ASP.NET 1.0 with C#

Prepare for Microsoft Certification Exam 70-483: Programming in C#. The “What, Why, and How” of each concept is presented along with quick summaries, code challenges, and exam questions to review and practice key concepts. You will learn how to use: Lambda expressions to write LINQ query expressions Asynchronous programming with the Async and Await keywords to maximize performance of slow applications Regular expressions to validate user input Reflection to create and handle types at runtime and much more The source code in the book will be available in the form of iCanCSharp notebooks and scripts that allow you to try out examples and extend them in interesting ways. What You Will Learn Understand the necessary knowledge and skill set to prepare for Microsoft Exam 70-483 Study the code challenges and practice questions on C# that are relevant to the exam Master the C# programming language Who This Book Is For Experienced C# and .NET programmers and developers who are ready to take and pass the exam in order to get certified

C# 13 Programming Essentials - .NET 9 Edition

XAFS for Everyone provides a practical, thorough guide to x-ray absorption fine-structure (XAFS) spectroscopy for both novices and seasoned practitioners from a range of disciplines. The text is enhanced with more than 200 figures as well as cartoon characters who offer informative commentary on the different approaches used in XAFS spectroscopy. The book covers sample preparation, data reduction, tips and tricks for data collection, fingerprinting, linear combination analysis, principal component analysis, and modeling using theoretical standards. It describes both near-edge (XANES) and extended (EXAFS) applications in

detail. Examples throughout the text are drawn from diverse areas, including materials science, environmental science, structural biology, catalysis, nanoscience, chemistry, art, and archaeology. In addition, five case studies from the literature demonstrate the use of XAFS principles and analysis in practice. The text includes derivations and sample calculations to foster a deeper comprehension of the results. Whether you are encountering this technique for the first time or looking to hone your craft, this innovative and engaging book gives you insight on implementing XAFS spectroscopy and interpreting XAFS experiments and results. It helps you understand real-world trade-offs and the reasons behind common rules of thumb.

The C# Programmer's Study Guide (MCSD)

This book provides in-depth examination of the C# language as used in .NET development for both .NET 1.1 and 2.0. Developers migrating to C# will find this a quick and easy-to-use reference, and new programmers will take home deeper understanding of the concepts needed to apply C# to real-world programming needs. This is the type of book you'll never want to be without, providing essential guidance to using C# for accomplishing real-world tasks in technologies including COM Interop, I/O, Directory Services, ADO.NET, networking, threading, debugging, Remoting, Web Services, and ASP.NET. This book also covers features new to C# 2.0, such as Generics, Anonymous Methods, Iterators, and new methods of existing Framework classes. Becoming familiar with these concepts will be an advantage to any C# developer making the leap from 1.1 to 2.0.

XAFS for Everyone

.NET 2.0 for Delphi Programmers explores .NET from a Delphi programmers viewpoint, and it is ideal for Delphi programmers moving to .NET. It presents the core concepts of the .NET world in terms you are familiar with. This book will help you with Delphi for .NET as well as C#. Apress publishes migration books for both Visual Basic 6 and C++ programmers moving to .NET. Consider this the Delphi installment of Apress migration books! There is ample coverage of C# as well as Delphi for .NET inside this edition.

C# Programmer's Handbook

Computer programming.

.NET 2.0 for Delphi Programmers

A new edition of this title is available, ISBN-10: 0321533925 ISBN-13: 9780321533920 “Essential C# 2.0 pulls off a very difficult task. The early chapters are comprehensible by beginning developers, while the later chapters pull no punches and provide the experienced developer with the detailed information they need to make the most of C# 2.0. Starting with the first chapter, Mark has successfully interwoven tidbits of information useful to even the most advanced developer while keeping the book approachable.” –Chris Kinsman, chief architect, Vertafore, Microsoft Regional Director “How refreshing! This book deals with C# thoroughly, rather than skimming over the whole .NET framework. It is valuable to newcomers and professionals alike.” –Jon Skeet, C# MVP “Essential C# 2.0 is a one-stop shop for an experienced programmer looking to ramp up on one of the hottest languages around today. Mark delivers an intelligent and detailed tour of C#, providing newcomers to the language with a solid foundation of skill on which to build their next generation of applications.” –Stephen Toub, technical editor, MSDN Magazine “This book provides complete, up-to-date coverage of all the programming constructs in C#. Masterfully organized, it allows beginning programmers to get on board and leads more experienced programmers into the world of structured programming. Because of its unwavering focus on the essential programming constructs of C#—such as generics, delegates, and much more—this book is indispensable. For programmers who want to solve their day-to-day programming issues using the latest features this modern programming language has to offer, this book is indispensable.” –Narendra Poflee, IT integration specialist, Itron Inc. “Essential C# 2.0

is an ideal book for all programmers interested in C#. If you are a beginner, you will quickly learn the basics of C# programming and become familiar with the concepts. The flow of the text is easy to follow and does a great job of not repeating concepts that have already been covered. For the experienced programmer, this book has priceless nuggets embedded within its pages, making it a great read for programmers who are already familiar with C#. This will be a book that I will keep next to my computer for years to come.”

—Michael Stokesbary, software engineer, Itron Inc. Essential C# 2.0 is a clear, concise guide to C#—including the features new to C# 2.0. The book clearly presents material for beginners and experts and provides contrasts and comparisons between C# and other languages. The C# language is covered comprehensively and each important construct is illustrated with succinct code examples. Complete code examples are available online. Mark Michaelis has organized the material for quick access. Graphical “mind maps” at the beginning of each chapter show what material is covered and how each topic relates to the whole. Following the C# introduction, readers will learn about C# primitive data types, value types, reference types, type conversions, and arrays Operators and control flow, loops, conditional logic, and sequential programming Methods, parameters, exception handling, and structured programming Classes, inheritance, structures, interfaces, and object-oriented programming Well-formed types, operator overloading, namespaces, and garbage collection Generics, collections, and iterators Reflection, attributes, and declarative programming Threading, synchronization, and multi-threaded patterns Interoperability and unsafe code The Common Language Infrastructure that underlies C# C# 2.0 has a multitude of new features that make the language even more powerful, productive, and efficient. These new features are thoroughly covered in this book. A separate appendix on C# 2.0 topics helps readers quickly find new features of the language. Whether you’re just starting out as a programmer, are an experienced developer looking to learn C#, or are a seasoned C# programmer interested in learning the new features of C# 2.0, Essential C# 2.0 gives you just what you need to quickly get up and running writing C# applications.

Visual C++.NET

Essential C# 2.0

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