Fateless

EVERYTHING YOU NEED TO KNOW ABOUT ALPHA RELEASE! | Fateless Games - EVERYTHING YOU NEED TO KNOW ABOUT ALPHA RELEASE! | Fateless Games 23 minutes - EVERYTHING YOU NEED TO KNOW ABOUT ALPHA RELEASE! | **Fateless**, Games WELCOME TO **FATELESS**, GAMES! **Fateless**. ...

DESIGNING SMART SYSTEMS FOR EVERY PLAYER - Can We Please them ALL?! | Fateless Games - DESIGNING SMART SYSTEMS FOR EVERY PLAYER - Can We Please them ALL?! | Fateless Games 52 minutes - WELCOME TO **FATELESS**, GAMES! **Fateless**, is a dynamic game studio founded by passionate content creators Simon Lockerby ...

Meet the Guests

Designing for Casuals \u0026 Veterans

Creating Engaging Early Gameplay

Gear System Breakdown

Attunement \u0026 Build Permanence

Quick \u0026 Optional Tutorial

Smart Tooltips \u0026 In-Game Codex

Hero Drop Pools \u0026 Unlock Paths

Avoiding Meta Clones

Chasing Heroes vs. Having Them All

Godforge Approach to Roster Balance

Weapon Imprints Explained

Balancing \u0026 Break Prevention

Speed Isn't Everything

User Interface Philosophy

God Myth and Legend

IT'S BEGUN! F\u0026F ALPHA WAVE IS OVER! | Fateless Games - IT'S BEGUN! F\u0026F ALPHA WAVE IS OVER! | Fateless Games 20 minutes - IT'S BEGUN! F\u0026F ALPHA WAVE IS OVER! | Fateless, Games WELCOME TO FATELESS, GAMES! Fateless, is a dynamic game ...

DEEP DIVING THE GAME MECHANICS! | Fateless Games - DEEP DIVING THE GAME MECHANICS! | Fateless Games 47 minutes - WELCOME TO **FATELESS**, GAMES! **Fateless**, is a dynamic game studio founded by passionate content creators Simon Lockerby ...

Welcome \u0026 Guest Introductions Why Godforge Is So Exciting Inside the Alpha: Dev Progress \u0026 Playability Accuracy vs Resistance Explained Should RNG Exist? No More 3% Miss Chance Crits, Strong Hits \u0026 Their New Interactions Deep Build Customization \u0026 Synergy Stacking Status Cap: Why 10 Effects Per Hero UI Design: Clarity, Feedback \u0026 Visual Challenges Damage Ranges, Variance \u0026 Game Feel Bleed: Max HP Damage That ticks Starter Champs \u0026 Their Unique Debuffs Status Effect Limits \u0026 Passive Triggers Unique Buff/Debuff Flavor \u0026 Effects Crowd Control Deep Dive: Freeze, Sleep, Confuse How Disables Work on Bosses \u0026 in Team Synergies Multi-Hit Skills vs Debuff Durations Radiance: Reflect Damage Transform (Morph) Closing off

ALL ALPHA HEROES FOR GODFORGE! | Fateless Games - ALL ALPHA HEROES FOR GODFORGE! | Fateless Games 19 minutes - ALL ALPHA HEROES FOR GODFORGE! | Fateless, Games WELCOME TO FATELESS, GAMES! Fateless, is a dynamic game studio ...

Intro

Common Heroes

Epic Heroes

Legendaries

Alpha EXPLAINED: Big Reveals, Goals and MORE! | Fateless Games - Alpha EXPLAINED: Big Reveals, Goals and MORE! | Fateless Games 53 minutes - WELCOME TO **FATELESS**, GAMES! **Fateless**, is a dynamic game studio founded by passionate content creators Simon Lockerby ...

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Reading Between the Lines
Gathering Feedback
Hero Acquisition in Alpha
Game Progression \u0026 Tiers
Alpha Endgame Competition
Rerolls \u0026 RNG Philosophy
Streaming \u0026 Content Creation (Alpha)
What Makes Godforge Unique
Weapons \u0026 Hidden Challenges (Reliquary System)
Why Players Are Hyped
Guilds, Clans \u0026 Clusters
PvP\u0026 Friendly Battles
Visual Polish in Alpha and Many more
Beyond Alpha: Full Game Progress
Character design and a leak
God myth and legend
ALPHA DATES \u0026 INFO RELEASED! GET READY FOR ALPHA! Fateless Games - ALPHA DATES \u0026 INFO RELEASED! GET READY FOR ALPHA! Fateless Games 13 minutes, 42 seconds - ALPHA DATES \u0026 INFO RELEASED! GET READY FOR ALPHA! Fateless , Games WELCOME TO FATELESS , GAMES! Fateless , is
Intro
Alpha Dates
Final Wave
Gameplay
Making Combat Feel EPIC – Heroic Attacks and GODLIKE Animations Fateless Games - Making Combat Feel EPIC – Heroic Attacks and GODLIKE Animations Fateless Games 39 minutes - WELCOME TO FATELESS , GAMES! Fateless , is a dynamic game studio founded by passionate content creators Simon Lockerby
Welcome \u0026 Introductions

Status Check: Godforge Development Timelines

Crafting Heroic Animations

From Mocap to Magic: Animation Polish Goals

Setting Expectations for the Alpha Build

How Godforge Compares to Past Projects

Tackling a Roster of 200+ Characters

Bringing Characters to Life: Animation Workflow

Favorite Ultimates \u0026 Animation Highlights

Building a Scalable Animation Pipeline

Todd's Top Pick: The Sphinx \u0026 Beyond

Wrapping Up

IMPORTANT ALPHA UPDATE \u0026 PRE-ALPHA GAMEPLAY! | Fateless Games - IMPORTANT ALPHA UPDATE \u0026 PRE-ALPHA GAMEPLAY! | Fateless Games 13 minutes - IMPORTANT ALPHA UPDATE \u0026 PRE-ALPHA GAMEPLAY! | **Fateless**, Games WELCOME TO **FATELESS**, GAMES! **Fateless**, is a ...

What Godforge HAS TO AVOID to be successful | Fateless Games - What Godforge HAS TO AVOID to be successful | Fateless Games 44 minutes - WELCOME TO **FATELESS**, GAMES! **Fateless**, is a dynamic game studio founded by passionate content creators Simon Lockerby ...

Intro

Age of Empires Mobile Critique

Godforge Game Design Update

Indie vs. AAA: Fateless Studio's Sweet Spot

Dev Team Nostalgia: Aaron's Legacy

Early MMO Days \u0026 Ultima Online

Approach to Balance: Nerf Philosophy

Small Tweaks vs. Big Changes

Evolving Meta and Seasonal Modes

Music and Storytelling as Core Elements

Building a Unique Myth-Inspired IP

Ethical Monetization Philosophy

What NOT to Do: Avoiding Common Pitfalls

Devs Must Play Their Own Game

Mythology Wishlist \u0026 Dark Folklore

WHICH HERO TYPE IS THE STRONGEST? | Fateless Games - WHICH HERO TYPE IS THE STRONGEST? | Fateless Games 13 minutes, 2 seconds - WHICH HERO TYPE IS THE STRONGEST? | Fateless, Games WELCOME TO FATELESS, GAMES! Fateless, is a dynamic game ...

Intro

Defenders

Brawlers

Faithless - Insomnia (Official 4K Video) - Faithless - Insomnia (Official 4K Video) 3 minutes, 35 seconds - Faithless - Insomnia (Official 4K Video) Stream Faithless here: https://FaithlessOfficial.lnk.to/StreamAY Subscribe to Faithless' ...

Fateless trailer - Fateless trailer 1 minute, 35 seconds

How the MCLAREN RIVALRY could turn BITTER! - How the MCLAREN RIVALRY could turn BITTER! 9 minutes, 42 seconds - Are Lando and Oscar friends or enemies? The McLaren driver rivalry is one of the main talking points of the 2025 F1 season and ...

I Got Adopted By HEROBRINE FAMILY In Minecraft! - I Got Adopted By HEROBRINE FAMILY In Minecraft! 41 minutes - I Got Adopted By HEROBRINE FAMILY In Minecraft! Share, Support, Subscribe!!! Instagram: ...

Here's How Much \$\$\$ Porsche Charged Me To Rebuild My Burnt \$2,000,000 918 Spyder - Here's How Much \$\$\$ Porsche Charged Me To Rebuild My Burnt \$2,000,000 918 Spyder 42 minutes - Get a 15% discount on your Carly purchase using the code \"Tavarish15\". Just click on this link: http://bit.ly/Carly-Tavarish and the ...

Let's PLAY Godforge! Everything That You Need To Know About The Alpha Testing! Ft. @HellHades - Let's PLAY Godforge! Everything That You Need To Know About The Alpha Testing! Ft. @HellHades 34 minutes - Let's PLAY Godforge! Everything That You Need To Know About The Alpha Testing! Ft. ?@HellHades?

X2 (2/5) Movie CLIP - Bobby Comes Out (2003) HD - X2 (2/5) Movie CLIP - Bobby Comes Out (2003) HD 2 minutes, 3 seconds - CLIP DESCRIPTION: When Bobby (Shawn Ashmore) reveals to his family that he is a mutant, his brother Ronny (James Kirk) ...

Giants of Late-Night Visit Stephen Colbert in Show of Support - Giants of Late-Night Visit Stephen Colbert in Show of Support 3 minutes, 29 seconds - Late-night's biggest stars, including Jimmy Fallon, Seth Meyers, Jon Stewart and John Oliver took over the audience of Stephen ...

From \"The Pianist\": Chopin Nocturne C sharp minor (Arjen Seinen - Piano). - From \"The Pianist\": Chopin Nocturne C sharp minor (Arjen Seinen - Piano). 4 minutes, 29 seconds - In the film they use the ballade no 1, but I think this piece would be better.(Arjen Seinen Piano The Netherlands) ...

Dark Souls 2 Story? The Raven \u0026 The Royal Aegis - Dark Souls 2 Story? The Raven \u0026 The Royal Aegis 10 minutes, 59 seconds - MUSIC (most is royalty-free or licensed from audiomicro.com)? Song #1 - Darkness-evil strings_ Dark evil foreboding horror ...

FATELESS - FATELESS 4 minutes, 22 seconds - scenes from film and music of Ennio Morricone.

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Intro

Alpha Dates

Final Wave

Gameplay

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What did Brad and Suzi REALLY THINK before hired by Fateless!? - What did Brad and Suzi REALLY THINK before hired by Fateless!? 46 minutes - GODFORGE is the upcoming game by **Fateless**, Games Studio set to release at the end of 2025. It's a turn based Hero Collector ...

DEEP DIVING THE GAME MECHANICS! | Fateless Games - DEEP DIVING THE GAME MECHANICS! | Fateless Games 47 minutes - WELCOME TO **FATELESS**, GAMES! **Fateless**, is a dynamic game studio founded by passionate content creators Simon Lockerby ...

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Accuracy vs Resistance Explained

Should RNG Exist? No More 3% Miss Chance

Crits, Strong Hits \u0026 Their New Interactions

Status Cap: Why 10 Effects Per Hero UI Design: Clarity, Feedback \u0026 Visual Challenges Damage Ranges, Variance \u0026 Game Feel Bleed: Max HP Damage That ticks Starter Champs \u0026 Their Unique Debuffs Status Effect Limits \u0026 Passive Triggers Unique Buff/Debuff Flavor \u0026 Effects Crowd Control Deep Dive: Freeze, Sleep, Confuse How Disables Work on Bosses \u0026 in Team Synergies Multi-Hit Skills vs Debuff Durations Radiance: Reflect Damage Transform (Morph) Closing off Godforge: Announce Trailer - Godforge: Announce Trailer 1 minute, 35 seconds - Reality is shattered. The war to reforge its greatest heroes has just begun. Sign up to join the Beta for "Godforge", the upcoming ... Fateless - Fateless 4 minutes, 11 seconds - Provided to YouTube by Century Media Fateless, · Rotting Christ Khronos? 2000 Century Media Records Ltd. Released on: ... Fateless - You know what self esteem is? - Fateless - You know what self esteem is? 4 minutes, 24 seconds -Fateless, scene - self esteem is as important as bread and soup. CONFUSE YOUR ENEMIES! BOOST YOUR ULTIMATES! | Fateless Games - CONFUSE YOUR ENEMIES! BOOST YOUR ULTIMATES! | Fateless Games 15 minutes - Note: There were a couple typos in the video for Hex \u0026 Morph. Here are the correct descriptions: - Hex: Allies also take ... Ennio Morricone - Return To Life (Fateless OST) - Ennio Morricone - Return To Life (Fateless OST) 6 minutes, 6 seconds - Ennio Morricone - Return To Life (Fateless, OST) So beautiful. Ennio Morricone-Fateless / Sorstalansag - Ennio Morricone-Fateless / Sorstalansag 4 minutes, 24 seconds -Ennio Morricone-(2004) **Fateless**, / Sorstalansag. WHICH HERO TYPE IS THE STRONGEST? | Fateless Games - WHICH HERO TYPE IS THE STRONGEST? | Fateless Games 13 minutes, 2 seconds - WHICH HERO TYPE IS THE STRONGEST? | Fateless, Games WELCOME TO FATELESS, GAMES! Fateless, is a dynamic game ... Intro Defenders **Brawlers**

Deep Build Customization \u0026 Synergy Stacking

Slayers

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Visual Polish in Alpha and Many more

Beyond Alpha: Full Game Progress

Character design and a leak

God myth and legend

We're Asking the TOUGH Questions! | Fateless Games - We're Asking the TOUGH Questions! | Fateless Games 37 minutes - Check Out Our Guests! DLDS Gaming Catch more content from DLDS here: https://www.youtube.com/@DLDSgaming ?? Vex ...

Welcome \u0026 Introductions

DLDS's Gaming Journey

Soundtrack Talk

Game Development Insights

Alpha Testing Plans

Managing Power Creep
Balancing Hero Power
Breaking Games
Designing Starter Heroes
Which Starter to Pick?
Balancing Starter Meta
Why All Same Affinity?
God Myth and Legends
Wrap up
WE ARE COOKING FOR LAUNCH! Fateless Games - WE ARE COOKING FOR LAUNCH! Fateless Games 11 minutes, 58 seconds - WE ARE COOKING FOR LAUNCH! Fateless , Games WELCOME TO FATELESS , GAMES! Fateless , is a dynamic game studio
Intro
Concept Showcase
Detail Showcase
ALPHA ALPHA! INFO \u0026 POLISHING Fateless Games - ALPHA ALPHA! INFO \u0026 POLISHING Fateless Games 7 minutes, 15 seconds - ALPHA ALPHA! INFO \u0026 POLISHING Fateless, Games WELCOME TO FATELESS, GAMES! Fateless, is a dynamic game
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Champion Roster \u0026 Future Plans

